

MOUNTED PALADIN **E.PIC**
 LG **226**
 POINTS

LEVEL (SAVE)
15

MELEE ATTACK
 +25/+20 (20 magic + 5 cold)

TYPE
 Large Mounted
 Humanoid – Human

SPEED
10

SPECIAL ABILITIES
 Fearless

AC
28

Lay on Hands 30 ☐ (Replaces attacks: touch; heal 30 hp)

Mounted Melee Attack (This creature can move at double speed and make a single melee attack at any point during its move)

HP
160

Powerful Charge +20 (Melee damage +20 when charging)

Smite Evil +15 ☐☐ (Melee damage +15 against evil enemies)

Spell Resistance (May ignore spells unless the caster rolls 11+)

Turn Undead 10 ☐☐



D&D CHARACTERS
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