

CG **DRIZZT, DROW RANGER** **COMMANDER 5** **EPIC 235 POINTS**

**LEVEL (SAVE)**  
**13**

**MELEE ATTACK**  
+19/+19/+14 (15 magic + 5 cold)

**TYPE:** Humanoid – Drow – Elf

**SPEED**  
**8**

**COMMANDER EFFECT**  
Unique followers get attack +3, damage +5, and save +3.

**WARBAND BUILDING:** Unique LG creatures are legal in your warband.

**AC**  
**23**

**SPECIAL ABILITIES**  
Unique (Only 1 creature whose name contains Drizzt in your warband)

**Blind-Fight**  
**Conceal 6**

**Dual Activation** (Can take 2 turns in each round; each turn counts as 1 of your activations in that phase)

**Keen Critical 18** (Scores critical hits on melee attack rolls of natural 18, 19, and 20)

**Mobility** (+4 AC against attacks of opportunity)

**Orc Slayer** (Damage +10 against Orc enemies)

**Spell Resistance** (May ignore spells unless the caster rolls 11+)

**HP**  
**150**

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