

ASPECT OF NERULL
LE **COMMANDER 2** **EPIC 210 POINTS**

LEVEL (SAVE)
12

MELEE ATTACK
+20/+15 (15 magic)

TYPE: Large Outsider

SPEED
8

COMMANDER EFFECT
Whenever a living creature within 6 squares is destroyed, this creature heals 10 hp.
WARBAND BUILDING: CE Undead are legal in your warband.

AC
23

SPECIAL ABILITIES
Aura of Fear 5 (Enemies in squares threatened by this creature get morale save -5)
DR 5; Fearless

HP
200

Immune Constitution Drain, Level Drain, Life Drain
Melee Reach 2
Steal Soul (Destroy a living enemy with 10 or fewer hit points that activates adjacent to this creature; DC 20)
Unholy Healing (Negative damage heals this creature instead of damaging it)
Vicious Attack (Triple damage instead of double on a critical hit)



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