

FROST GIANT JARL **EPIC**
222
POINTS

CE **COMMANDER 4**

LEVEL (SAVE)
14

MELEE ATTACK
 +22/+17/+12
 (30 + 10 cold)

SPEED
8

TYPE
 Large Giant

COMMANDER EFFECT
 Followers get melee damage +10 against enemies with Immune Fire or Resist Fire.

AC
22

SPECIAL ABILITIES
 Cleave

HP
250

Double Damage from Fire
Icequake (Swift: Other creatures within 2 squares take 30 cold damage and are stunned; DC 23)

Immune Cold
Melee Reach 2
Stunning Rend (If this creature hits 1 enemy with 2 or more of its melee attacks on the same turn, Stun that enemy; DC 23)



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